

Character SHADOW
Player Level
Career Title Renown
Ancestry

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Stamina *Max*
Winded
½ Max

Recoveries *Max*
Value

Size	Weight	Reach	Speed	Stability
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Victories

Resource *Name*

Melee Free Strike

Keywords *Attack, Melee, Weapon* Type *Action*
Distance *Reach* Target *1 creature or object*

Power Roll + Characteristics

<11
12-16
17+

Ranged Free Strike

Keywords *Attack, Melee, Weapon* Type *Action*
Distance *Ranged* Target *1 creature or object*

Power Roll + Characteristics

<11
12-16
17+

Career
Complication
Languages

Kit	Equipment
Melee Weapon DMG+ <11 / 12-16 / 17+	Ranged Weapon DMG+ <11 / 12-16 / 17+
Magic DMG+ <11 / 12-16 / 17+	
Area+	Stability+
Distance+	Stamina+
Reach+	Speed+
Mobility+	

Kit Signature Ability

Keywords Type

Distance Target

Power Roll + Characteristics

<11
12-16
17+

Extra Effect

Triggered Action

Keywords Type *Triggered*

Distance Target

Trigger

Effect

Extra

Culture Environment
Organization
Upbringing

Signature Ability

Keywords Type

Distance Target

Power Roll + Characteristics

<11
12-16
17+

Effect

Heroic Ability

Keywords Type Cost

Distance Target

Power Roll + Characteristics

<11
12-16
17+

Effect

Heroic Ability

Keywords Type Cost

Distance Target

Power Roll + Characteristics

<11
12-16
17+

Effect

Exploration Skills

Climb	<div><div></div></div>
Drive	<div><div></div></div>
Endurance	<div><div></div></div>
Gymnastics	<div><div></div></div>
Heal	<div><div></div></div>
Jump	<div><div></div></div>
Lift	<div><div></div></div>
Navigate	<div><div></div></div>
Ride	<div><div></div></div>
Swim	<div><div></div></div>

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Interpersonal Skills

Brag	<div><div></div></div>
Empathize	<div><div></div></div>
Flirt	<div><div></div></div>
Gamble	<div><div></div></div>
Handle Animals	<div><div></div></div>
Interrogate	<div><div></div></div>
Intimidate	<div><div></div></div>
Lead	<div><div></div></div>
Lie	<div><div></div></div>
Music	<div><div></div></div>
Persuade	<div><div></div></div>
Read Person	<div><div></div></div>

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Intrigue Skills

Alertness	<div><div></div></div>
Conceal Object	<div><div></div></div>
Disguise	<div><div></div></div>
Eavesdrop	<div><div></div></div>
Escape Artist	<div><div></div></div>
Hide	<div><div></div></div>
Performance	<div><div></div></div>
Pick Lock	<div><div></div></div>
Pick Pocket	<div><div></div></div>
Sabotage	<div><div></div></div>
Search	<div><div></div></div>
Sneak	<div><div></div></div>
Track	<div><div></div></div>

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Lore Skills	
Culture	<div><div></div></div>
Criminal Underworld	<div><div></div></div>
History	<div><div></div></div>
Magic	<div><div></div></div>
Monsters	<div><div></div></div>
Nature	<div><div></div></div>
Psionics	<div><div></div></div>
Religion	<div><div></div></div>
Rumors	<div><div></div></div>
Society	<div><div></div></div>
Timescape	<div><div></div></div>

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Class	SHADOW
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Drawback

Ancestry

Culture

Languages

Environment

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Culture

Languages

Environment

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Organization

Upbringing

<h1>Career</h1>	
<h2>Skills</h2> <p>.....</p> <p>.....</p> <p>.....</p>	

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<h2>Skills</h2> <p>.....</p> <p>.....</p> <p>.....</p>	

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Renown		
Project	Points	
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Career Title

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Notes

Notes

Maneuvers

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