

Character CONDUIT
Player Level
Career Title Renown
Ancestry

Career
Complication
Languages

Culture Environment
Organization
Upbringing

MGT	AGL	REA	INU	PRS
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Stamina *Max*
Winded
½ Max

Recoveries *Max*
Value

Size	Weight	Reach	Speed	Stability
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Victories

Resource *Name*

Melee Free Strike

Keywords *Attack, Melee, Weapon* Type *Action*
Distance *Reach* Target *1 creature or object*

Power Roll + Characteristics
<11
12-16
17+

Ranged Free Strike

Keywords *Attack, Melee, Weapon* Type *Action*
Distance *Ranged* Target *1 creature or object*

Power Roll + Characteristics
<11
12-16
17+

Kit Equipment

Melee Weapon DMG+	Ranged Weapon DMG+	Magic DMG+
<11 / 12-16 / 17+	<11 / 12-16 / 17+	<11 / 12-16 / 17+
Area+	Stability+	
Distance+	Stamina+	
Reach+	Speed+	
Mobility+		

Kit Signature Ability

Keywords Type
Distance Target
Power Roll + Characteristics
<11
12-16
17+
Extra Effect

Triggered Action

Keywords Type *Triggered*
Distance Target
Trigger
Effect
Extra

Signature Ability

Keywords Type
Distance Target
Power Roll + Characteristics
<11
12-16
17+
Effect

Heroic Ability

Keywords Type
Distance Target
Power Roll + Characteristics
<11
12-16
17+
Effect

Heroic Ability

Keywords Type
Distance Target
Power Roll + Characteristics
<11
12-16
17+
Effect

